

# PAUL A. ALIX

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**PROFILE:** *Accomplished Designer. From Napkin Sketches to 3D Meshes, I can work with anything and fill in the rest, taking an idea from start to finish, whether it's a piece of scenery, sculpture, prop, puppet, toy or promotional item.*

- Creative problem solver.
- Skilled technician with an eye for detail.
- Affable personality in stressful situations.
- Organized Mind, Proven Planner.

## FILM, TELEVISION AND COMMERCIAL WORK

### YEAR / PROJECT:

### PRODUCED BY:

### POSITION

2023 / OSIRIS	It Hunts LLC	Production Designer
2022 / Spy Kids Armageddon	Netflix	Art Director
2022 / Challengers	MGM	Art Director
2021 / HYPNOTIC	Solstice / Hoosegow Productionst	Art Director
2021 / I Know What You Did Last Summer (Season 1)	Amazon / Sony	Art Director
2020 / PANIC (Season 1)	Amazon / Picrow Streaming	Art Director
2019 / We Can Be Heroes	Trouble Maker Studios / Netflix	Art Director
2018 / Snowpiercer (Season 1)	TNT / Netflix	Art Director
2018 / False Profits (Pilot)	ABC Studios	Art Director
2017 / Good Girls (Season 1)	NBC Universal	Art Director
2017 / The Gospel of Kevin (Pilot)	ABC Studios	Art Director
2016 / Battle Angel: Alita	20th Century Fox	Assistant Art Director
2015 / The Leftovers (Season 2)	Warner Bros. Television	Prop Fabricator
2015 / American Crime (Season 2)	ABC Studios	Prop Fabricator
2015 / Underground (Season 1)	Sony Pictures Television	Overhire Drafting
2015 / Captain D's "Science Fair" (Commercial)	Liberal Media Films, LLC.	Prop Fabricator / Puppeteer
2015 / From Dusk til Dawn the Series (Season 2)	Dusk Productions, LLC.	3D Modeler
2014 / Lazer Team	Rooster Teeth Productions.	Prop Fabricator
2014 / From Dusk til Dawn the Series (Season 1)	Dusk Productions, LLC.	3D Modeler
2012 / Sin City II A Dame to Kill For	Machete Productions, LLC.	3D Modeler
2012 / Machete Kills	Machete Productions, LLC.	3D Modeler
2012 / Ender's Game	Summit Entertainment	Prop Fabricator (uncredited)
2011 / Voyage of Time	Red Bud Pictures	Art Director (Diplocaulus)
2011 / 21 Jump Street	Columbia Pictures	Prop Fabricator (uncredited)
2010 / Spy Kids IV All the Time in the World	Times Up Productions, LLC.	Concept Artist
2009 / Predators	20th Century Fox	3D Modeler

## OTHER PROJECTS AND EMPLOYMENT

2014 - 2016 / FREELANCE TOY PROTOTYPER AND 3D MODELER: Smart Lab Toys

<https://smartlabtoys.com/products/motorblox-robot-lab>

<http://beckermayer.com/titles/sink-your-teeth-into-dinosaurs/>

<https://shop.scholastic.co.uk/products/Sink-Your-Teeth-into-Reptiles-9781603803922>

2009 Fall Semester / Southwestern University / Computer Aided Drafting for Theater / Adjunct Professor - Faculty Replacement

*Created and implemented a semester long lesson, teaching the fundamentals of 3d Modeling and Drafting to beginner students. The course specifically taught Vectorworks, an industry standard CAD program for a variety of industries, from Entertainment and film, to lighting, architectural and landscape design.*

2006 -2009 / PRODUCTION COORDINATOR-EVENT DESIGN: Herbalife International of America.

*Designed a variety of elements for a leading multi-level marketing Health and Wellness company  
Scenery for stage and video, promotional event materials, directional signage and event branding.*

## APPLICABLE SKILLS:

- Drafting
- 3D Modeling
- Drawing
- Model Building
- VectorWorks
- Illustrator
- PhotoShop
- Z-Brush
- Unreal Engine
- VR Development
- Oculus Quest 2
- Aspire
- CNC Manufacturing
- 3D Printing
- Sculpting
- Mold Making
- Casting
- Animatronics
- Fabricating

## EDUCATION:

MFA / Scene Design / University of Texas at Austin / May 2005.

BFA / Illustration / Massachusetts College of Art / 2002

REFERENCES AVAILABLE UPON REQUEST